Poker Night Case Study

Date finished 10/5/2020

1. Things I learned
   1. How to keep neat code
   2. Learned how to use local storage
   3. Learned that you can only save strings in local storage, so in order to save an object you have to turn it into a string using JSON.stringify. Then when you get the item you have to JSON.parse it back into an object
   4. Learned more about events in regards to capturing and bubbling
   5. Learned that when you change the window location to a new page in a function, it will not be able to access the new variables.
2. Things I Struggled on
   1. Converting an object to local storage
   2. Keeping code neat
3. Things I Should Do Next Time
   1. Keep the code really neat with excess comments, and group parts of code together
   2. Think more about how the whole app is going to work, and how all the pages and elements are going to work together
   3. Create the elements that all the pages share in javascript
   4. Only use html for divs
   5. Make functions that can be used more broadly via parameters
4. Things I should learn
   1. Promises
   2. Regular expressions